

Self-reflective diary

Mattia Anderle

MTH Place: House Plants vs Haagan Rhododendron park

WEEK 1:

Dear diary,

I'm a pidgeon.

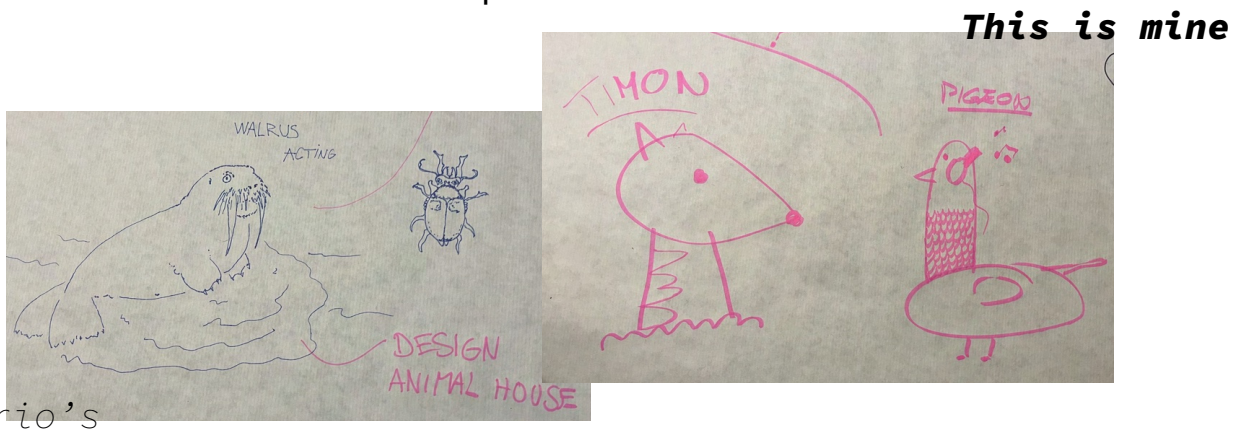
My journey starts here.

In the sharing circle in "Space 21" I was a pidgeon.

"I like how they listen to music when they walk" i said.

It's true I like how funny they are and I like things that brings me happiness. I chose also the Meerkat that is my favourite animal, it is a little cute animal who live in groups and cuddle to keep the selves warm.

We had to share and draw on a big paper on the floor to make a big course interactive map.



Dario's

I like how this process actually show a lot of everyone's personality and how differently everyone approaches the task. People who share more writing or drawing, and what people finds important and how to expose it. Who chose the creature fro a feeling or sensation and who for a more technical reason.

The second day has been a field trip to Nuuksio, we had a lecture in Haltia Lodge and then went for a drift (dérive) in the woods with a dog guide. It has been nice, I actually already faced the dérive concept in my bachelor during a Sociology class. It's very interesting the different approach and topics that has been rised in the two courses. It has been a very nice day staying together, knowing people, and enjoying hot dogs and finnish food.



Hot-Dogs 🐶🌭

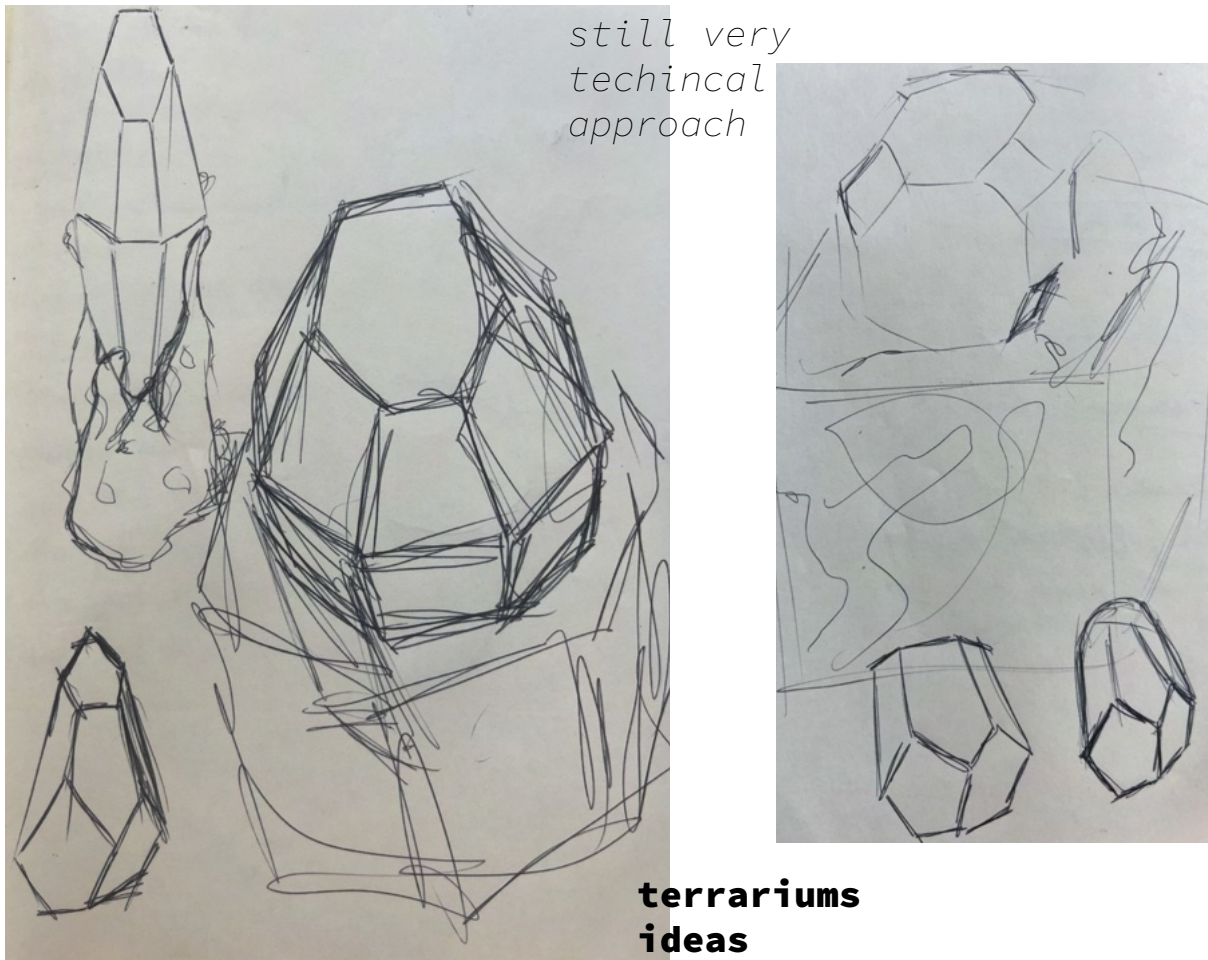


WEEK 2:

In this week, we attended a presentation by Andrea Botero about Indigenous Perspectives on More-than-human Co-creation. She showed us her projects, and it was very interesting. Some things have already been addressed during the first lesson introduction, but everything makes more sense now.

The first step to enter the project was the choice of the MTH place. For this presentation, I chose to focus on two places: "my house garden" and the rhododendron park in Haaga. I was still undecided on what to do with them and which of the two to choose.

I was thinking of working on building an environment in which plants can grow, but I still didn't know precisely how and where to do it. So, I started to sketch and do a bit of research. I found the wonderful world of terrariums; ecosystems in which plants can grow on their own.

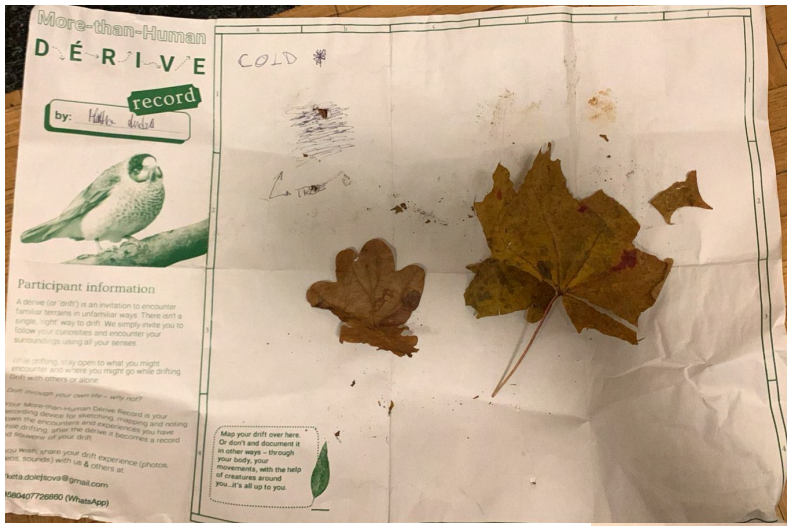


WEEK 3:

Embodying & re-imagining drifting prompts.

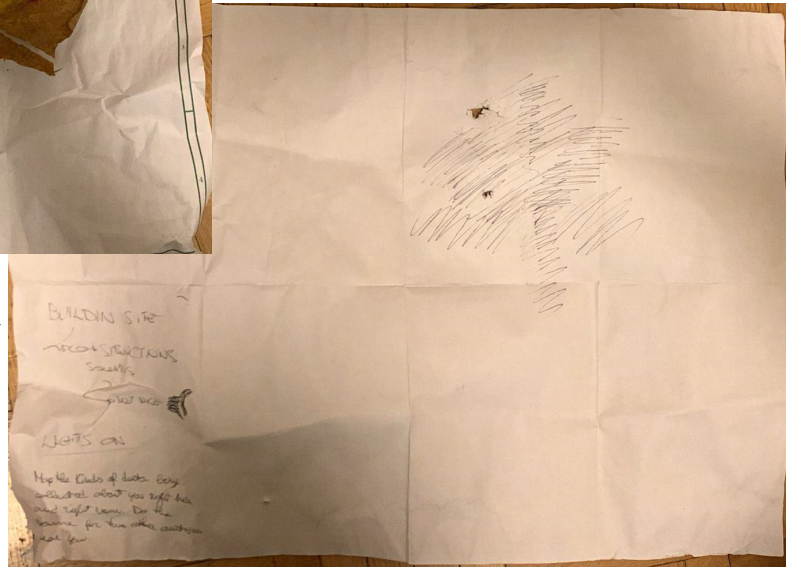
I picked the prompt: “Map the kinds of data being collected about you right here and right now. Do the same for two other creatures near you”.

I actually misunderstood the prompt and collected data that I was perceiving instead of data on how others were perceiving me. I finished the task anyway, and when it was my turn to create an input, I presented it as I understood the first prompt. I found this approach very creative and free. I usually use this approach in a more advanced phase of the project. Going out for a walk, doing something different from the usual routine, and getting a fresh breath during a long work session always help to clear the mind. This allows good ideas to arise!



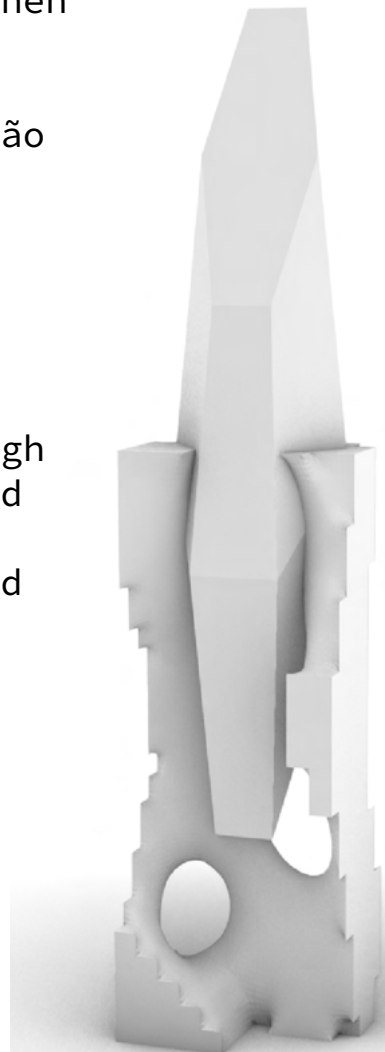
**collecting textures
of trees and leafes**

*collecting data
of the environment*



Soundscaping workshop with Ville MJ Hyvönen was so much fun! Especially when we all tried all the various gadgets and mics. I was creating rhythms and songs with João using the looping keyboard. I would actually be very interested to use it again, maybe in some project...

My research is ongoing, and the first 3D models are being created. My concept started with the idea of creating, through parametric programs, a 3D ceramic printed growing structure holding a terrarium for plants. Meeting both artificially and naturally created worlds.



Very technical!

WEEK 4:

MTH Places Field Trip!

Seeing the MTH places of my friends has been so nice and helped to clarify all the previous presentations.

Being actually in person changes the perspective completely. It has been very helpful, I think, for everyone, the exchange of ideas and opinions on the projects. This course, in general, has been very important, especially for the sharing sessions and the freedom we had in expressing our ideas. Even if I'm not really used to intervening during class, I felt really involved in the lectures.

From this point on, I just focused on the theoretical aspect of the project, trying out all the concepts, building physically the terrariums, and working more on the concept, simplifying the design. This really helped me to actually develop a concept for which I feel very close and satisfied.



First prototype and terrarium reasearch

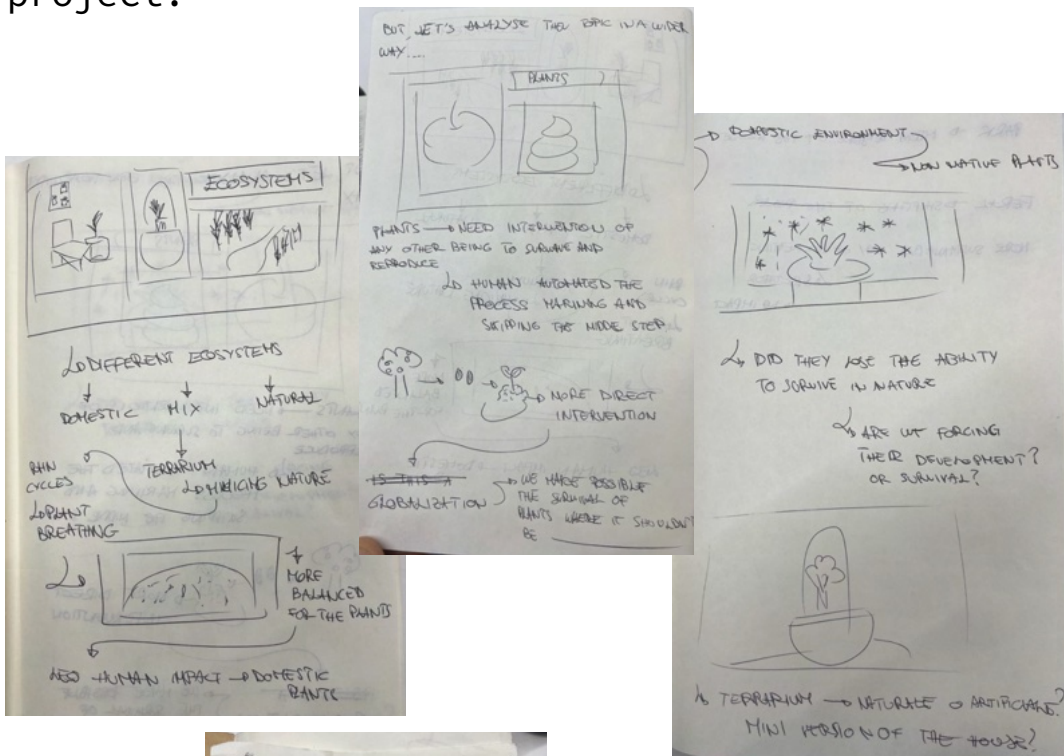


Field trip

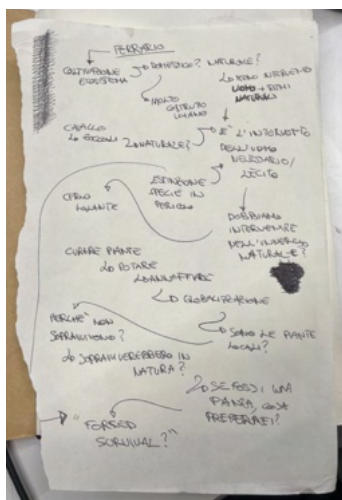
WEEK 5:

Not my first writing workshop with Zoë, and I can tell that I really enjoy them because I am totally not a good writer, and I have never been, not even in my mother tongue. These workshops are very fun and **sincerely** helped me to unlock my writing. I enjoyed very much the last sharing activity with the tree ball throwing thingy. I received very good advices, even if I already knew the solution to my problem, they really helped me to find clarity. Also, Saga and Fanny read their advices and marked two that they found really helpful; they were both mine. This really made me feel very good because I would have never expected my advice to be so helpful for anyone (because of the modality and circumstances).

This practice helped me to start laying down my ideas, sketching, and writing to think more specifically about the project.



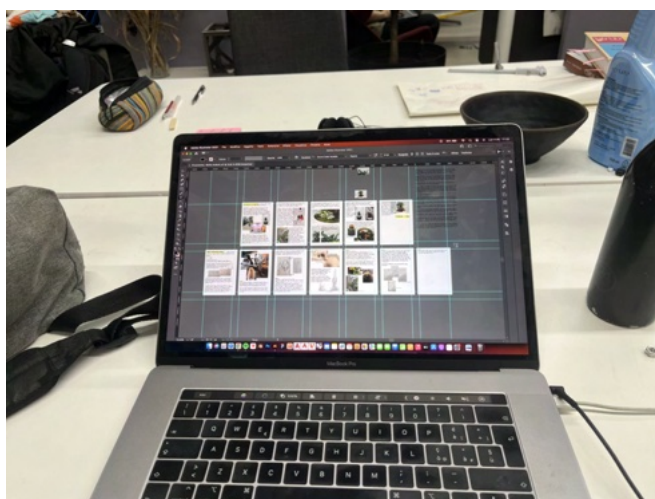
final presentation sketch



Concept map

WEEK 6:

The last week has been very nice, sharing and seeing all the final results. I'm very happy with my reasearch and it's a very nice starting point for a project. I'm satisfied of how the final output came out.



I'm now working on the diary, the journey is almost concluded. This wild course taught me to adapt, be creative, and accept surprises. I feel proud and thankful for the special moments I had. As the course ends, I carry these lessons with me <3.

Ps: still didn't work on the video, wish me luck