URBAN ១៣៣១ GOODCAMP

What is Urban GoodCamp?

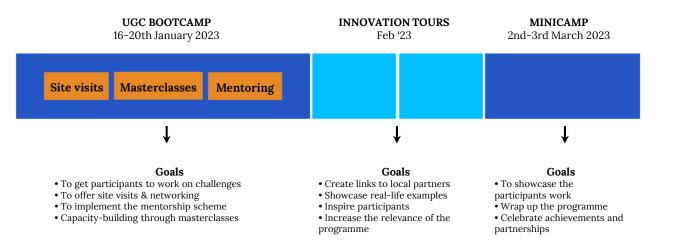
Pilot and Implementation Work Package - Aalto University



Programme Implementation



Timeline 2023



UGC Bootcamp

In the UCAMP Bootcamp participants work on the local partner's chosen challenges, create partnerships, develop solutions, and explore urban good practices.

Types of sessions to be offered:

Masterclasses

To enhance participants' knowledge on the given challenges

Co-working sessions

To work on the assigned challenges

Mentoring sessions

To make sure groups are on the right track

Networking moments

For participants to get to know each other

Site visits

To get to know local experts on the topic

GOODCAMP

Programme Schedule



— Day One: Jan 16th

Location: The Studio, Design Factory

- 9:00 Welcome breakfast 9:30 Opening words and presentation* 9:45 Introduction to UCAMP* 10:00 Explanation of the Bootcamp Structure* 10:15 Introduction to the challenges* Break 11:25 Participants introduction*
- 11:55 Announcement of Groups* 12:00 Catered lunch & networking* 13:00-15:00 Masterclass: Critical Thinking

- Day Two: Jan 17th

Location: L101 Väre, Aalto University ARTS School

9:00 Masterclass: Participation & cocreation for urban challenges 9:40 Reflection exercise 10:00 Preparing for the site visit: What do we want to get out of it? + Travelling time 11:30-13 Site Visit*

*only the company/organization that offers the site visit should be present

- Day Three: Jan 18th

Location: Väre Q102, Aalto University ARTS School

9:00-11:00 Masterclass: Circular Economy Break 11:15 Mentoring Sessions*

*1 mentor per partner organization should attend

12:15-13 Group work begins

— Day Four: Jan 19th

Location: Väre Q102, Aalto University ARTS School

9:00 Masterclass: Social Innovation & Entrepreneurship 10:00-11:00 Post-lecture exercise + groupwork Break 11:15-13 Groupwork - Day Five: Jan 20th

Location: The Studio, Design Factory

13:00 Intro to UCAMP Mid-Term day*
13:15 Mid-Term Presentations*
14:15 Mentors' Feedback*
15:00 Next steps & wrap-up*
15:15-17 Social Event

— Day One: Mar 2nd

Location: Väre R028, Aalto University ARTS School

9:00 Welcome back! Current status 9:30 Mentoring session* Break 10:45 Group work 11:45 Masterclass: Communication & Presentation 12:30: Networking exercise

- Day Two: Mar 3rd

Location: Väre R004, Aalto University ARTS School

13:00 Welcome to UCAMP Final day*
13:20 Final Presentations*
14:20 Mentors' Final Conclusions & Discussion*
15:00 Wrap-up of the Bootcamp*
15:15-17 Social Event

Company Challenges



What are they about?

- Students work on a **narrowed-down issue to tackle** during the programme.
- Students can state their preferred challenge to work on during the project weeks
- Students work in multidisciplinary groups to solve this challenge
- They get support and information from the company and/or mentors